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New hybrid CPU-GPU solver for CFD-DEM simulation of fluidized bed

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New Hybrid CPU-GPU Solver for CFD-DEM Simulation of Fluidized Beds

Presenter

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Background

- Main approaches for modeling of fluid-solid flows:
 - TFM
 - **CFD-DEM**
- Advancements in CFD-DEM
 - Theoretical: extension or developing new models for contact forces, torques, fluid-particle interactions and etc.
 - Proposing new coupling methods
 - Adding new sub-models to the main model to investigate reactive flows, cohesive flows and etc.
 - **Developing efficient numerical tools to solve all equations**

Objective

- Developing a solver which has features very close to an ideal solver
- Using the maximum computational power of a simple desktop computer (CPU and GPU)
 - This makes it possible to perform larger simulations on a simple desktop computer.



Model

Gas and particle equations

- Gas phase

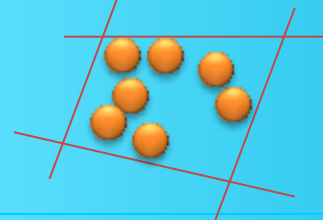
- Continuity

$$\frac{\partial(\rho_f \varepsilon_f)}{\partial t} + \nabla \cdot (\rho_f \varepsilon_f \vec{u}) = 0$$

- Momentum

$$\frac{\partial(\rho_f \varepsilon_f \vec{u})}{\partial t} + \nabla \cdot (\rho_f \varepsilon_f \vec{u} \vec{u}) = -\varepsilon_f \nabla p - \varepsilon_f \nabla \cdot \vec{\tau}_f - \vec{F} + \rho_f \varepsilon_f \vec{g}$$

- Turbulence ($k-\varepsilon$)



$$\vec{F} = \frac{1}{V_{cell}} \sum_{i=1}^{k_p} (\vec{f}_i^d + \vec{f}_i^r)$$

- Particle phase

- Linear

$$m_i \frac{d\vec{v}_i}{dt} = m_i \frac{d^2 \vec{x}_i}{dt^2} = \sum_{j \in CL_i} \vec{f}_{ij}^{p-p} + \vec{f}_i^{f-p} + \vec{f}_i^{ext}$$

- Angular

$$I_i \frac{d\vec{\omega}_i}{dt} = I_i \frac{d^2 \vec{\phi}_i}{dt^2} = \sum_{j \in CL_i} (\vec{M}_{ij}^t + \vec{M}_{ij}^r)$$

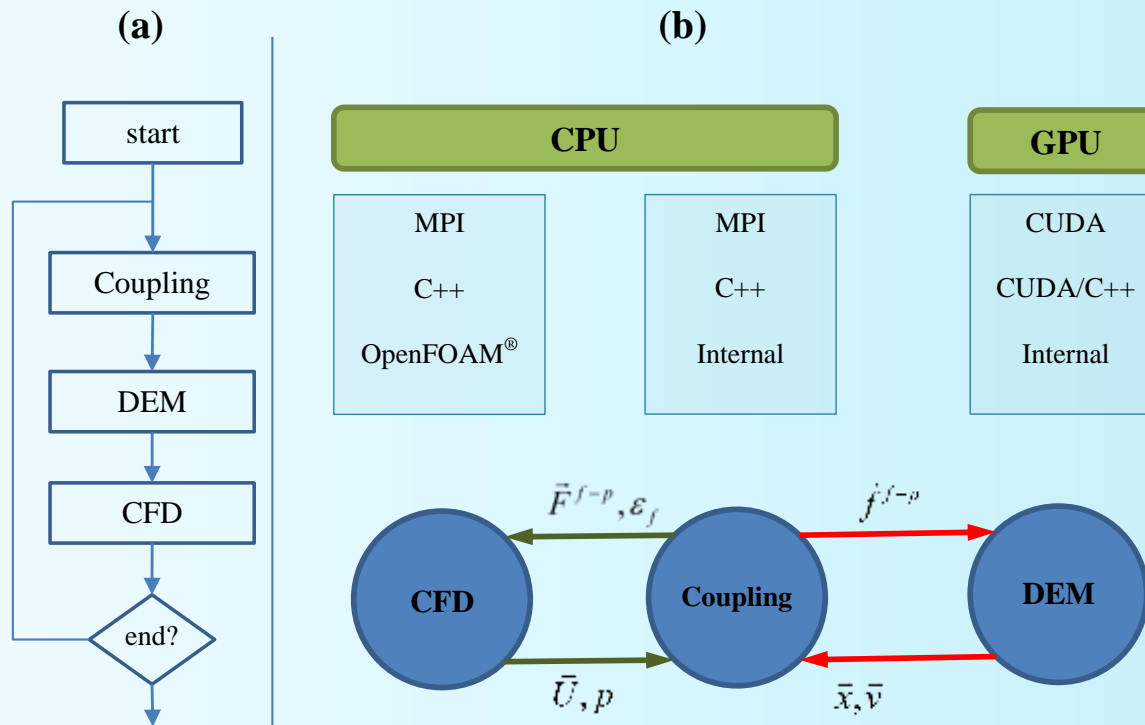
$$\vec{f}_i^{\nabla p} = -V_i \nabla p$$

$$\vec{f}_i^{f-p} = \vec{f}_i^d + \vec{f}_i^{\nabla p} + \vec{f}_i^{\nabla \cdot \vec{\tau}_f} + \vec{f}_i^r$$

$$\vec{f}_i^d = 3\pi\mu_f \varepsilon_f d_i (\vec{u} - \vec{v}_i) \left\{ \left(\frac{180\varepsilon_p}{18\varepsilon_f^2} \right) + \varepsilon_f^2 (1 + 1.5\sqrt{\varepsilon_p}) + \left(\frac{0.413}{24\varepsilon_f^2} \right) \left(\frac{\varepsilon_f^{-1} + 3\varepsilon_p \varepsilon_f + 8.4 Re_i^{-0.343}}{1 + 10^{3\varepsilon_p} Re_i^{-(1+4\varepsilon_p)/2}} \right) Re_i \right\} \vec{f}_i^{\nabla \cdot \vec{\tau}_f} = -V_i (\nabla \cdot \vec{\tau}_f)$$

Implementation details

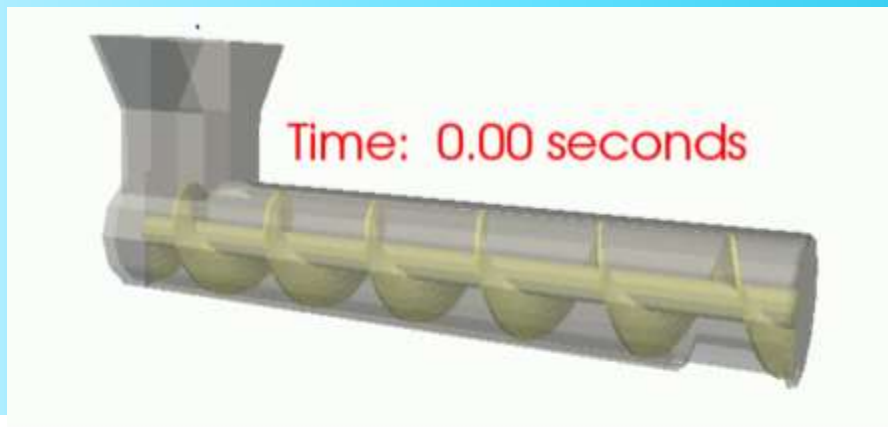
The overview of the solver



Implementation details

DEM part

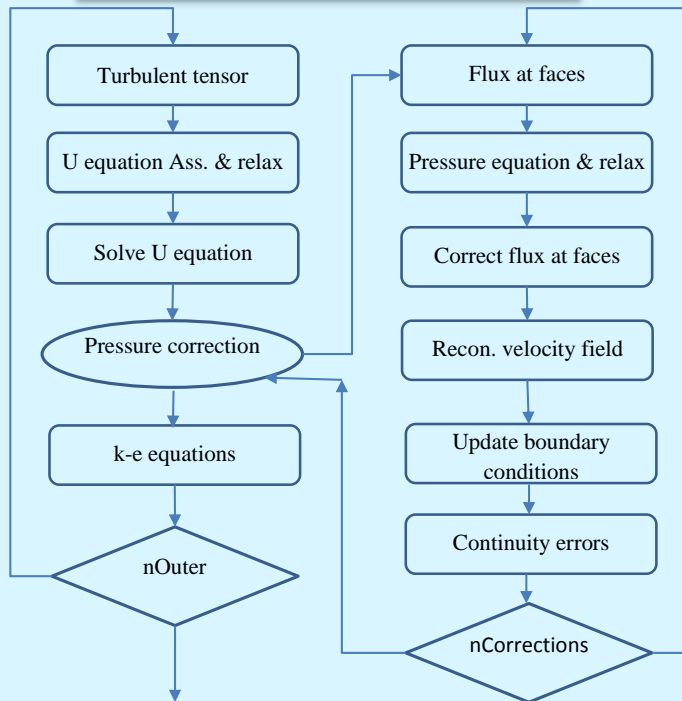
- All calculation steps were parallelized using CUDA platform (GPU computational resource).
- The parallel algorithm by Mazhar et al. for particle-particle contact search.
- Triangulation for representing wall geometry



Implementation details

CFD part

PIMPLE algorithm



```
2 // main iteration loop
3 while (runTime.run())
4 {
5     // . . . some code . . .
6
7     // do the coupling stuff
8     CPL.do_couplingALL( Epsilon, U, p, T,
9                        Conct, mu, rhof,
10                       SUSu, SPSp, ST, SConct )
11
12     // iterate DEM
13     CPL.DEM_iterate();
14
15     #include "TEqn.H"
16
17     #include "ConctEqn.H"
18
19     // pimple loop starts here
20     while (pimple.loop())
21     {
22         #include "UEqn.H"
23
24         // --- PISO loop
25         while (pimple.correct())
26         {
27             #include "pEqn.H"
28         }
29
30         if (pimple.turbCorr())
31         {
32             turbulence->correct();
33         }
34     }
35
36     // output . . . .|
37 }
```


Implementation details

Coupling part

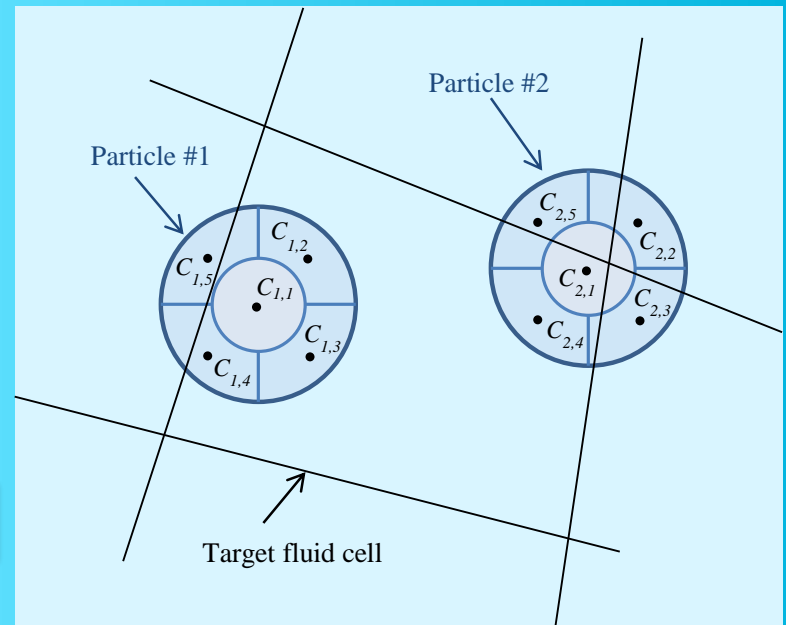
- Calculation of fluid porosity

$$\varepsilon_f = 1 - \frac{1}{V_{cell}} \sum_{i=1}^{k_V} \phi_i V_i$$

PIC

Analytical

Sub-division



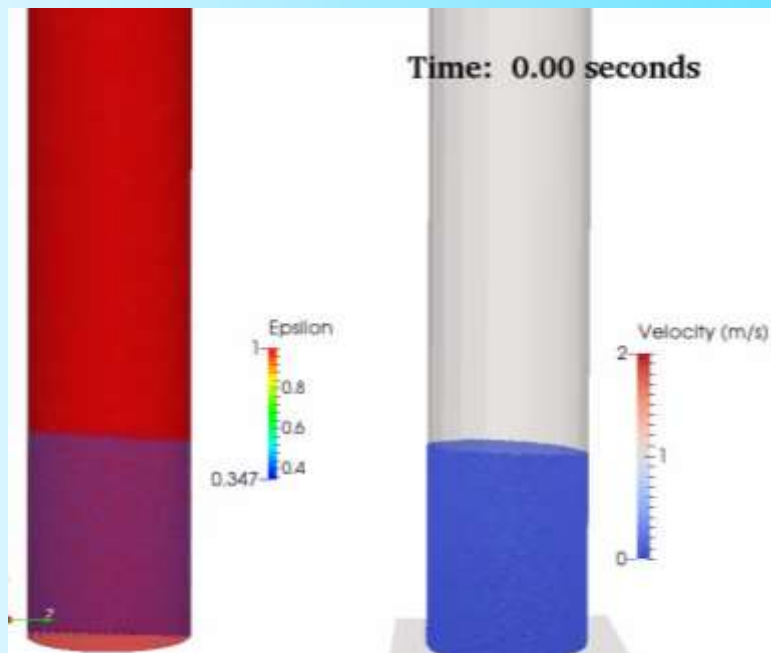
Test runs

Desktop computer

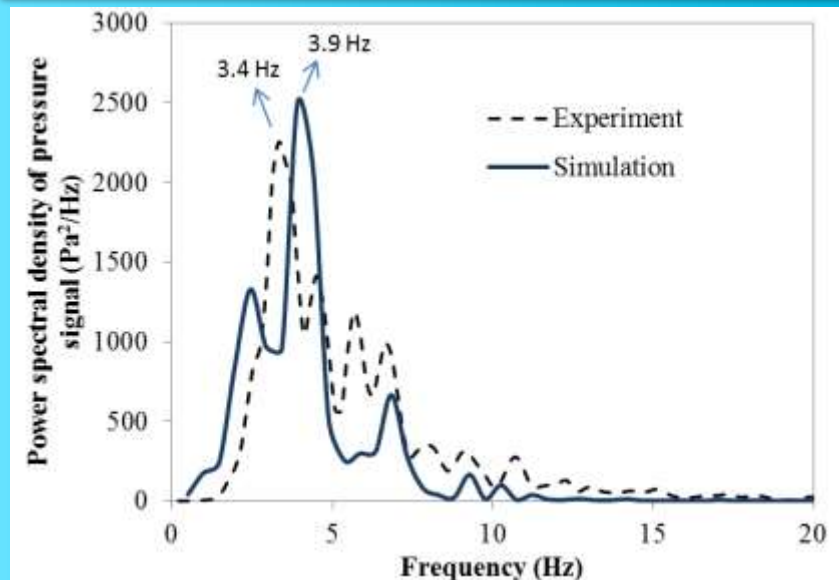
- Intel[®] core[™]-i7 processor with 4 3.6-GHz cores.
- NVIDIA GeForce[®] 660Ti GPU
- Compiler: g++ compiler on Ubuntu 14.04
- OpenFOAM[®] 2.3

Bubbling fluidized bed

Pressure fluctuations



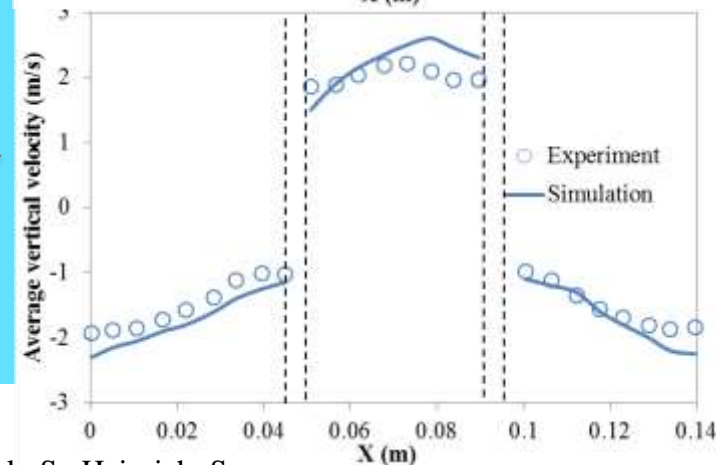
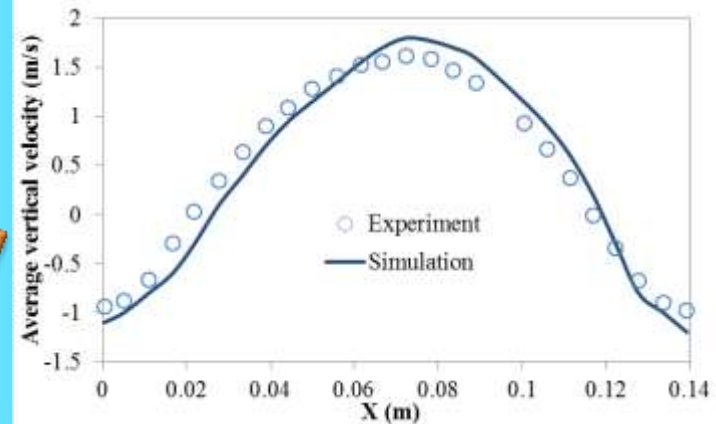
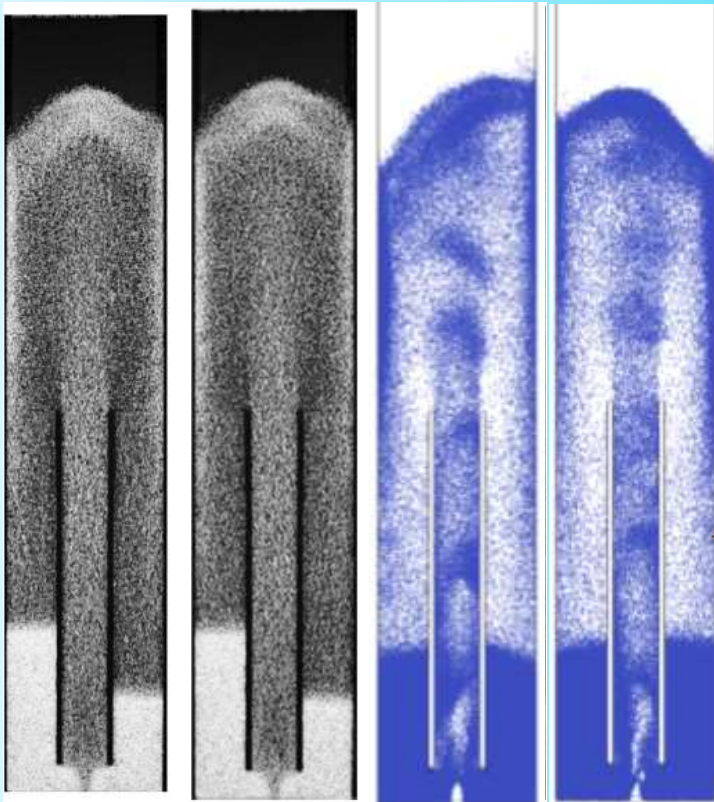
No. of particles: 880 k, Max. $Co = 0.44$,
Run time = 6 hr per sec on 1 CPU core



Spout-fluid bed

Particle velocity profile

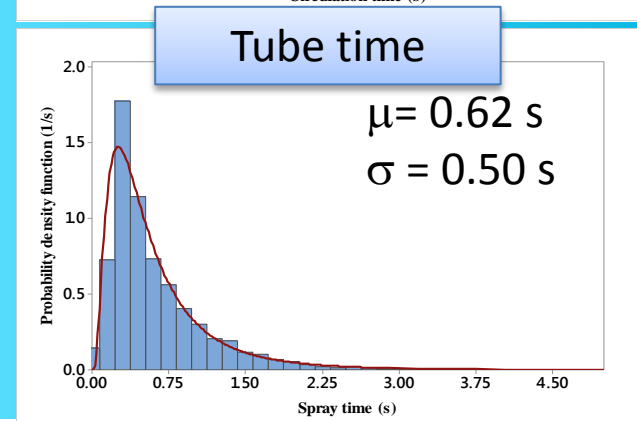
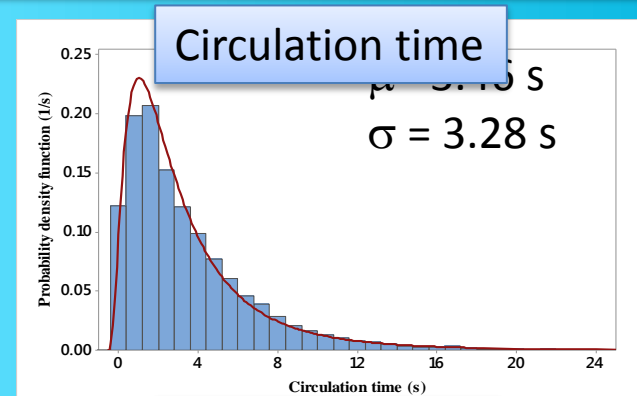
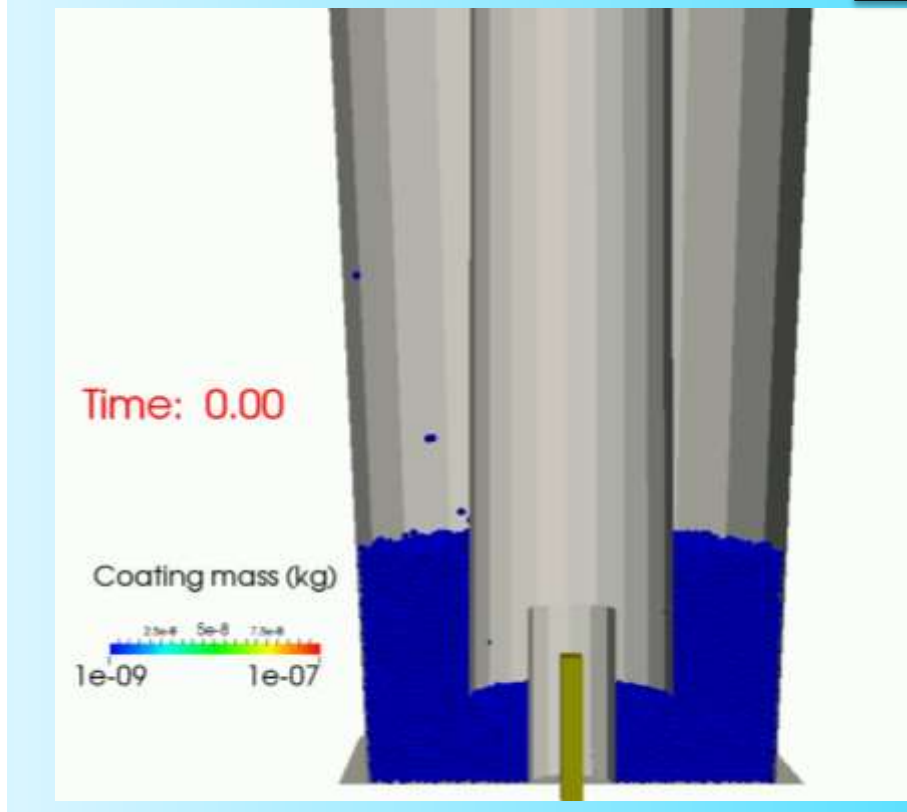
No. of particles: 460 k, Max. Co = 1.59,
Run time = 6.5 hr. per sec. on 2 CPU cores



Wurster bed

Velocity profile #1

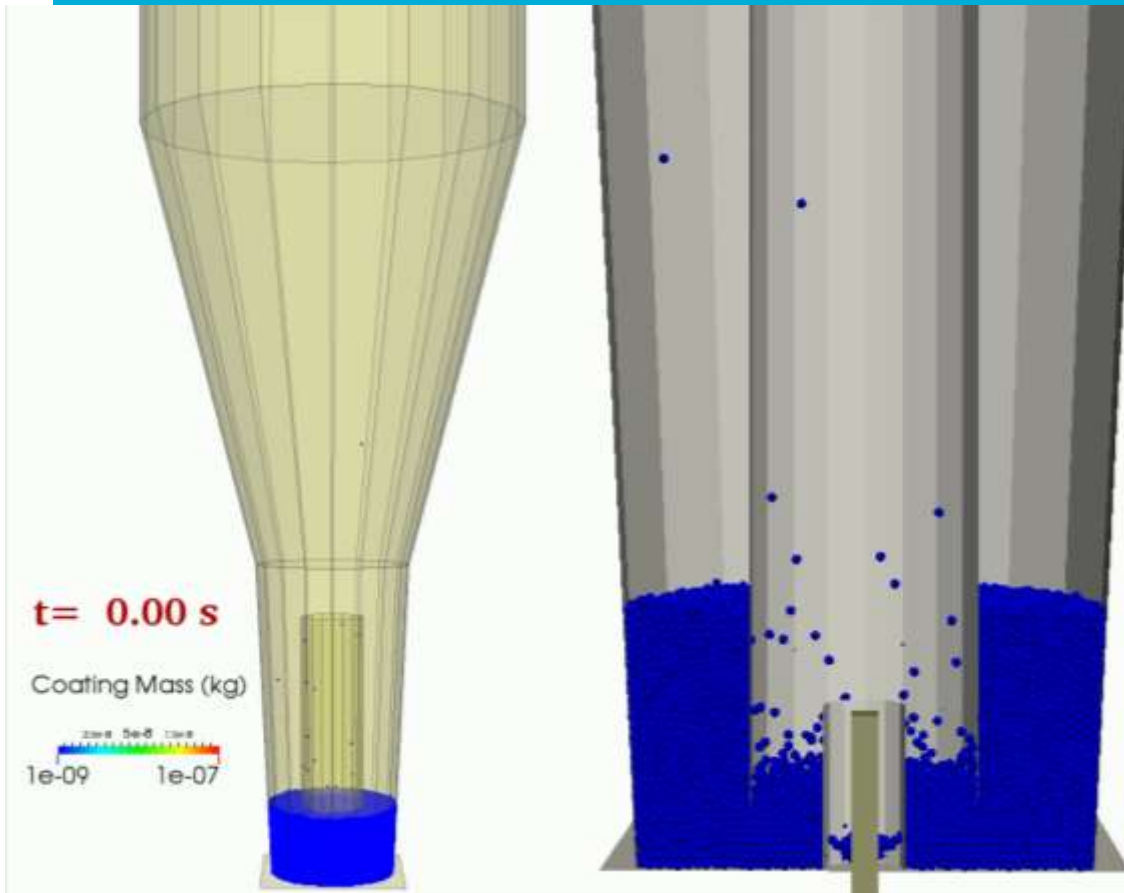
No. of particles: 47 k, Max. Co = 1.02, Run time = 45 min per sec on 1 CPU core



Central 11.5 m/s | annulus 4.5 m/s

Wurster bed

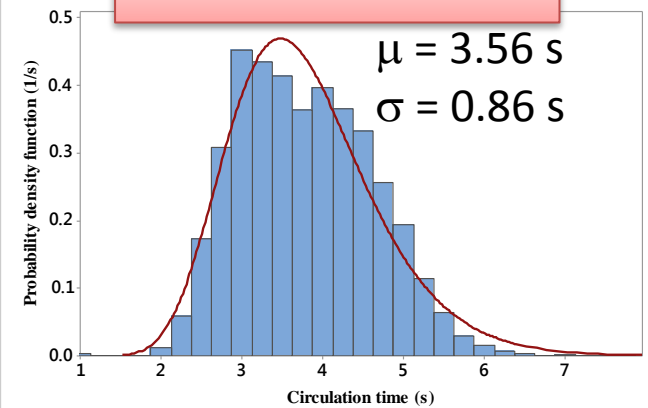
Velocity profile #2



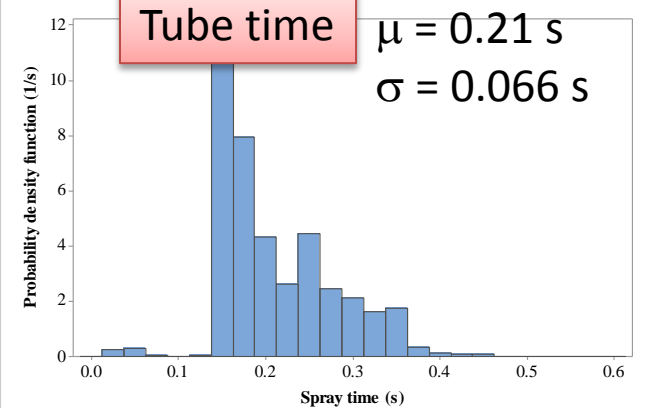
03:05

Central 14.0 m/s | annulus 1.0 m/s

Circulation time



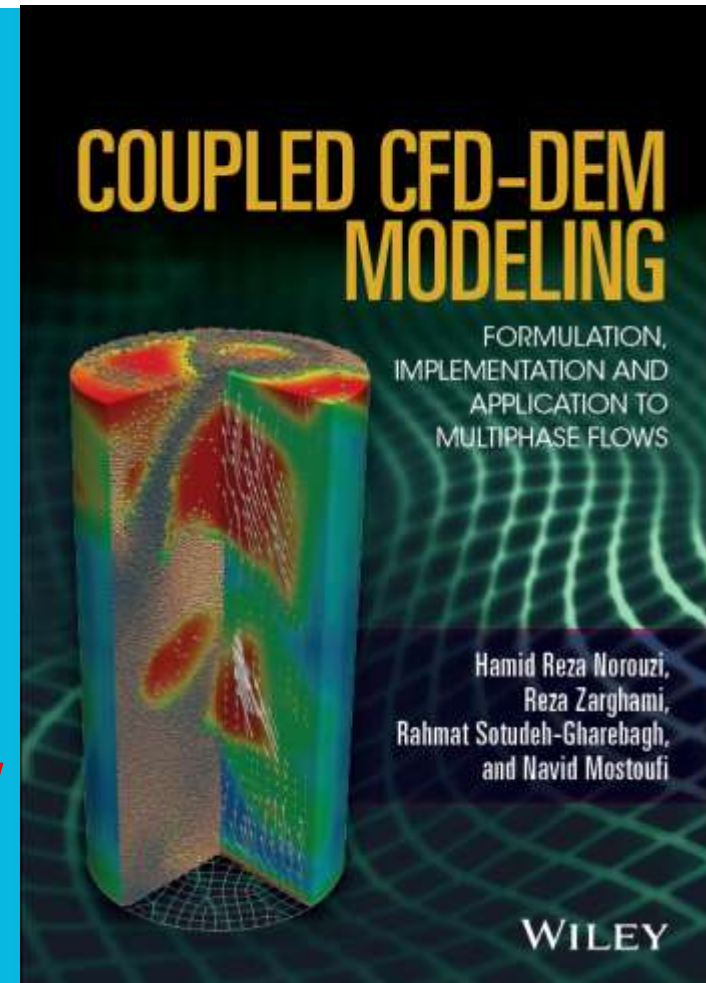
Tube time



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New book on CFD-DEM with Wiley

- **Ch. 1: Introduction**
- **Ch. 2: DEM Formulation**
- **Ch. 3: DEM Implementation**
- **Ch. 4: Non-Spherical Particles**
- **Ch. 5: DEM Applications to Granular Flows**
- **Ch. 6: CFD-DEM Formulation and Coupling**
- **Ch. 7: CFD-DEM Applications to Multiphase Flow**
- **Ch. 8: Interparticle Forces and External Fields**



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Thanks for Your Attention

